

# Geometria 2 - basic: Metodi Algebrici

Titolo nota

08/09/2009

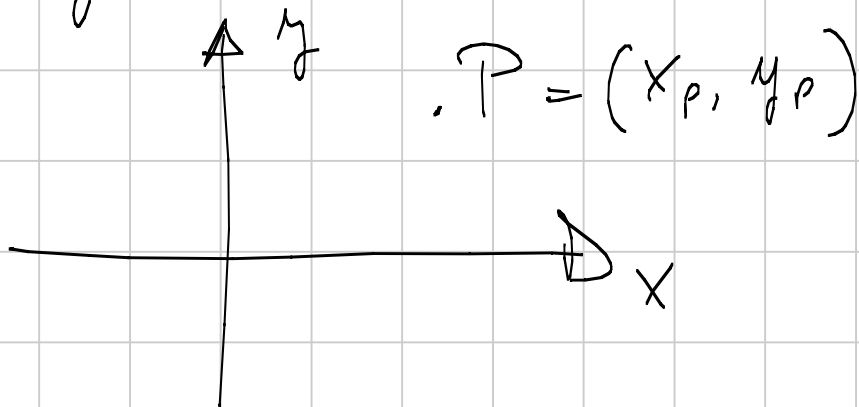
1) Geometria Analitica

2) Vettori

3) Numeri Complessi



1) Geom. Analitica



$$d(P, Q) = \sqrt{(x_p - x_q)^2 + (y_p - y_q)^2}$$

retta per  $P, Q$

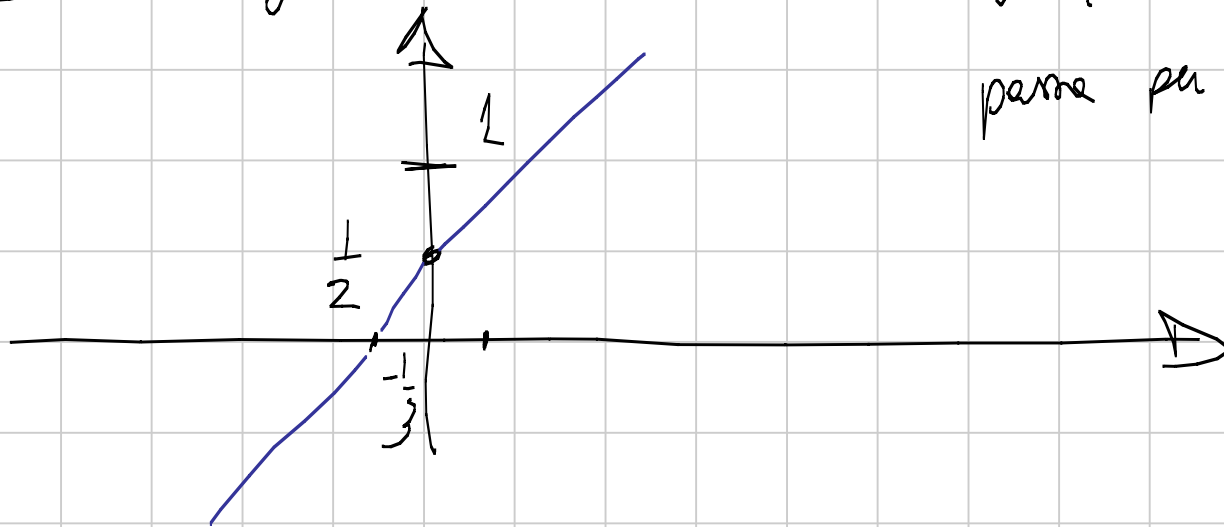
$$\frac{x - x_p}{x_q - x_p} = \frac{y - y_p}{y_q - y_p}$$

$a) \quad ax + by + c = 0$  -) è una retta perché è lineare  
-) ha come "radici"  $P, Q$   
 $b) \quad y = mx + q$  -) può avere la stessa retta con diversi coeff.  
 $c) \quad py + qx = 1$  -) non ho tutte le rette  
ma non  $x = k$   
-) non ho tutte le rette  
ma non  $y = mx$

Es:  $2y - 3x = 1$

$py + qx = 1$

parte per  $(0, \frac{1}{p})$   
 $(\frac{1}{q}, 0)$



$$y = mx + p$$

$$y = mx + r$$

parallel se  $m = m$  ( $p \neq r$ )

per p. se  $m n = -1$

$$m = \operatorname{Tg} \alpha$$

$$n = \operatorname{Tg} \beta$$

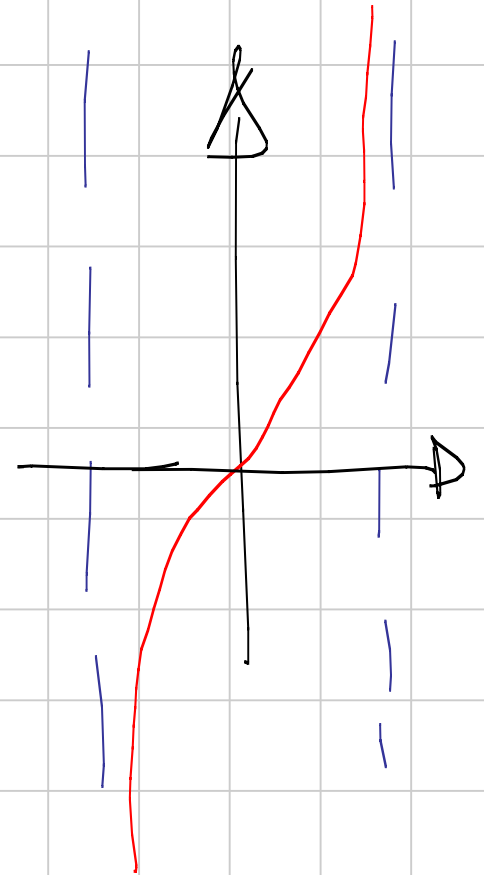
$$|\beta - \alpha| = \frac{\pi}{2}$$

$$\beta - \alpha = \arctg n - \arctg m$$

$$\operatorname{Tg} \pm \frac{\pi}{2} = \operatorname{Tg}(\beta - \alpha) = \operatorname{Tg}(\arctg n - \arctg m) =$$

$$= \frac{n - m}{1 + mn}$$

ops!



$$0 = c \operatorname{Tg}(\beta - \alpha) = \frac{1 + mm}{m - m}$$

$$1 + mm = 0 \quad mm = -1$$

Luoghi di punti.

$$\{ P \text{ t.c. } PA = PB \} = \text{asse}$$

$$PA^2 = PB^2$$

$$(x - x_A)^2 + (y - y_A)^2 = (x - x_B)^2 + (y - y_B)^2$$

$$-2xx_A - 2yy_A + 2xx_B + 2yy_B + x_A^2 - x_B^2 + y_A^2 - y_B^2 = 0$$

$$x(x_A - x_B) + y(y_A - y_B) = \frac{1}{2}(x_A^2 - x_B^2 + y_A^2 - y_B^2)$$

Pb: E se  $PA = 2PB$ ?

1) Non vanno via i quadrati

(  $\Rightarrow$  ) retta  $y^2 + 2xy + x^2 = 0$

le rette possono  
nascondersi nel 2° grado  $(x+y)^2 = 0$

nel 3°? senza cubi?

$(x+2)(x^2+1) = 0$

$x^3 + 2x^2 + x + 2 = 0$

2) È proprio una conica. Sarà una circonferenza?

$$\{ P \mid PA = kPB \} \quad k \neq 1, 0 \quad k > 0$$

$$\begin{aligned} x^2 + x_A^2 - 2xx_A + y^2 + y_A^2 - 2yy_A &= \\ &= k^2 x^2 + k^2 x_B^2 - 2k^2 xx_B + k^2 y^2 + k^2 y_B^2 - 2k^2 yy_B \end{aligned}$$

$$\begin{aligned} x^2(1-k^2) + y^2(1-k^2) - 2x(x_A - k^2 x_B) - 2y(y_A - k^2 y_B) &= \\ &= k^2 x_B^2 - x_A^2 + k^2 y_B^2 - y_A^2 \end{aligned}$$

Cos'è?

Proviamo con le circonferenze

$$\mathcal{L} = \{ P \mid PC^2 = R^2 \}$$

$$x^2 + y^2 - 2xx_C - 2yy_C = R^2 - x_C^2 - y_C^2$$

$$x^2 + y^2 + 2\alpha x + 2\beta y = \gamma$$

$$2\alpha = -2x_c \quad x_c = -\alpha$$

$$2\beta = -2y_c \quad y_c = -\beta$$

$$\begin{aligned} \gamma &= R^2 - x_c^2 - y_c^2 & R^2 &= \gamma + x_c^2 + y_c^2 = \\ & & &= \gamma + \alpha^2 + \beta^2 \geq 0 \end{aligned}$$

Tomando el problema:

$$\begin{aligned} x^2(1-k^2) + y^2(1-k^2) - 2x(x_A - k^2x_B) - 2y(y_A - k^2y_B) &= \\ &= k^2x_B^2 - x_A^2 + k^2y_B^2 - y_A^2 \end{aligned}$$

$$x^2 + y^2 - 2x \frac{x_A - k^2 x_B}{1 - k^2} - 2y \frac{y_A - k^2 y_B}{1 - k^2} = \frac{k^2 x_B^2 - x_A^2}{1 - k^2} + \frac{k^2 y_B^2 - y_A^2}{1 - k^2}$$

Centro  $\left( \frac{x_A - k^2 x_B}{1 - k^2}, \frac{y_A - k^2 y_B}{1 - k^2} \right)$

Solo sul segmento

$$PA = k PB \quad k > 0, k \neq 1$$

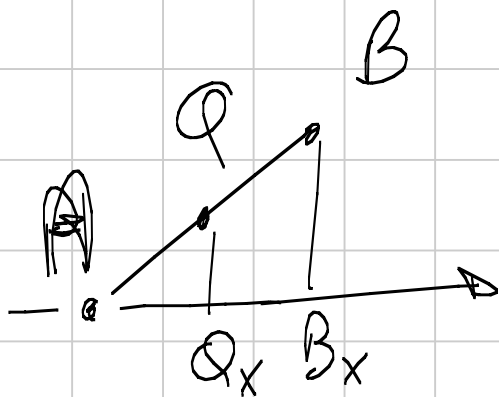
1) Suivire un punto sul segmento AB

$$\frac{x - x_A}{x_B - x_A} = \frac{y - y_A}{y_B - y_A} \quad x_A \leq t \leq x_B$$

$(t, 0)$   
 $(0, t)$   
 $(t, t)$

$$\left( t, \frac{t - x_A}{x_B - x_A} (y_B - y_A) + y_A \right)$$





$$d(Q, A) + d(Q, B) = d(A, B)$$

$$\sqrt{\quad} + \sqrt{\quad} = \sqrt{\quad}$$

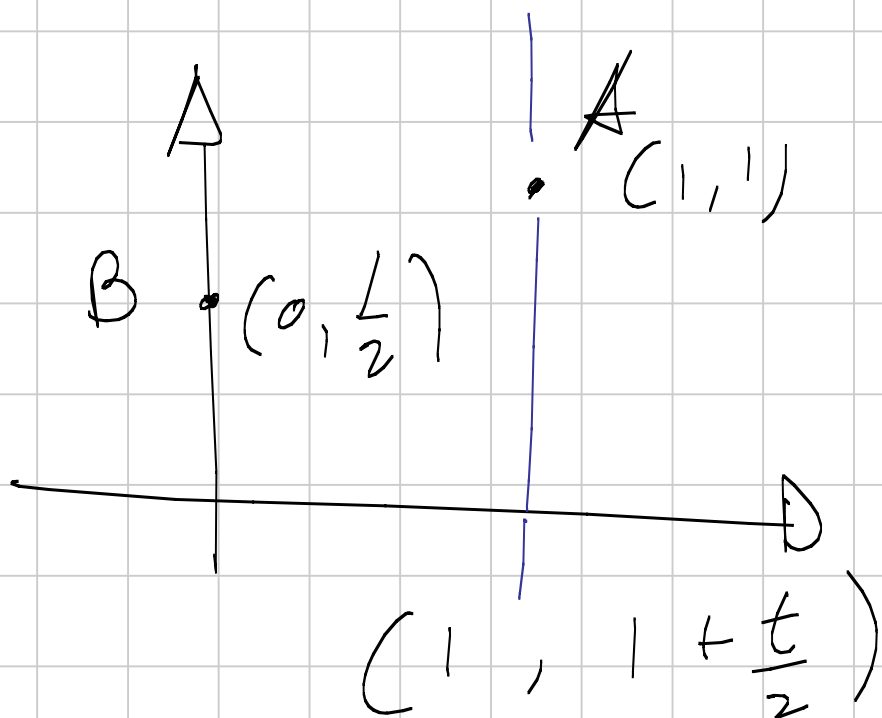
$$\frac{AQ}{AB} = \frac{AQ_x}{AB_x}$$

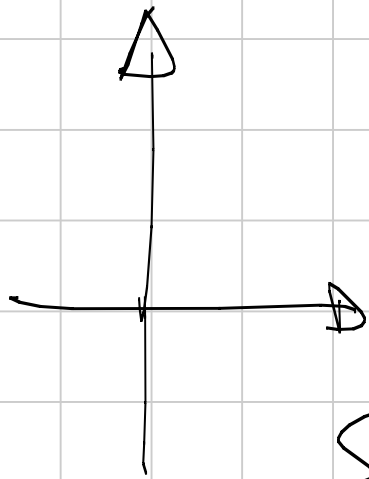
$$(x_A + t x_B, y_A + t y_B)$$

$$x_A + t x_B = x_B$$

$$x_B t = x_B - x_A$$

$$t = \frac{x_B - x_A}{x_B}$$





$$ax = by$$

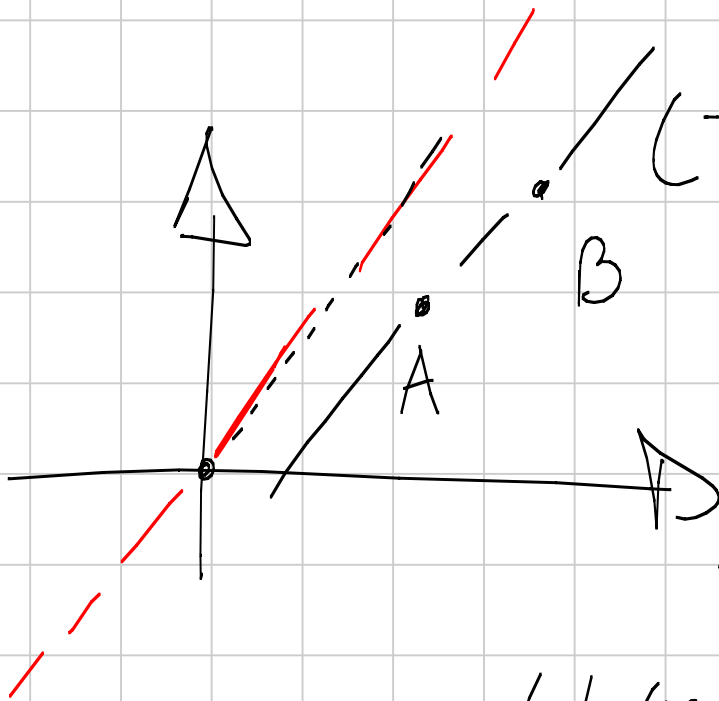
$$(tb, ta)$$

$$x = tb$$

$$y = ta$$

↑ al valore di  $t$  ho tutti i punti

Se scelgo  $\alpha, \beta$  t.c.  $\alpha b = \beta a$  la retta  
 $\alpha x = \beta y$  è la stessa di  $ax = by$



$$(t\beta, t\alpha)$$

$$\frac{x}{x_B - x_A} = \frac{y}{y_B - y_A}$$

parall. x l'origine

$$x(y_B - y_A) = y(x_B - x_A)$$

$$(t(x_B - x_A), t(y_B - y_A))$$

Partiamo ad  $A \Rightarrow$  sommiamo  $x_A, y_A$

$$\left( t(x_B - x_A) + x_A, t(y_B - y_A) + y_A \right)$$

$$\left( tx_B + (1-t)x_A, ty_B + (1-t)y_A \right)$$

$$t=0 \rightarrow A \quad 0 \leq t \leq 1$$

$$t=1 \rightarrow B$$

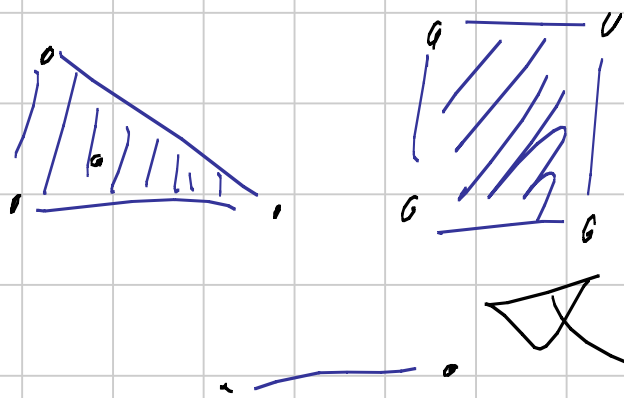
lo zita nel segmento

$$\left( \lambda x + (1-\lambda)y \quad \text{con } \lambda \geq 0 \right. \\ \left. \text{e } 1-\lambda \geq 0 \right)$$

si chiama

CONV. LIN. CONVESSA

di  $x$  e  $y$



Soln:  $(tx_B + (1-t)x_A, ty_B + (1-t)y_A) = P \quad 0 \leq t \leq 1$

$$PA = kPB \quad k \neq 0, k \neq 1$$

$$\begin{aligned} PA^2 &= (tx_B + (1-t)x_A - x_A)^2 + (ty_B + (1-t)y_A - y_A)^2 = \\ &= t^2(x_B^2 + x_A^2 - 2x_Bx_A + y_B^2 + y_A^2 - 2y_By_A) = \\ &= t^2(AB^2) \end{aligned}$$

$$\begin{aligned} PB^2 &= ((t-1)x_B + (1-t)x_A)^2 + ((t-1)y_B + (1-t)y_A)^2 = \\ &= (1-t)^2 [(x_A - x_B)^2 + (y_A - y_B)^2] = (1-t)^2 (AB^2) \end{aligned}$$

$$k^2 = \frac{PA^2}{PB^2} = \frac{t^2}{(1-t)^2}$$

$$k = \frac{t}{1-t}$$

perché  $t > 0$   
 $1-t > 0$

$$(1-t)k = t$$

$$t = \frac{k}{1+k}$$

INTERNO

All'esterno

$$k = -\frac{t}{1-t}$$

$$k = t(k-1)$$

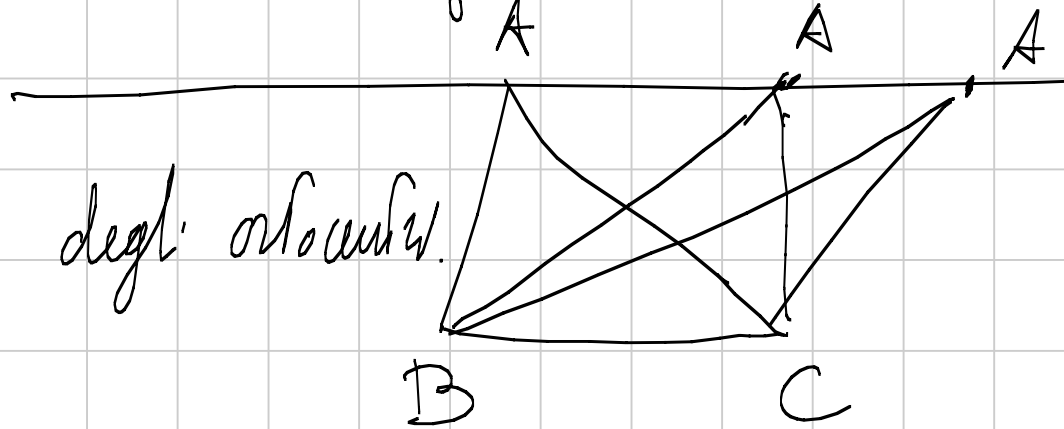
$$t = \frac{k}{k-1} \quad \text{ESTERNO}$$

Centro  $\left( \frac{x_A - k^2 x_B}{1 - k^2}, \frac{y_A - k^2 y_B}{1 - k^2} \right)$

$$t = \frac{1}{1 - k^2}$$

$$\left( x_A \frac{1}{1 - k^2} + \frac{(-k^2)}{1 - k^2} x_B, \frac{1}{1 - k^2} y_A + \frac{(-k^2)}{1 - k^2} y_B \right)$$

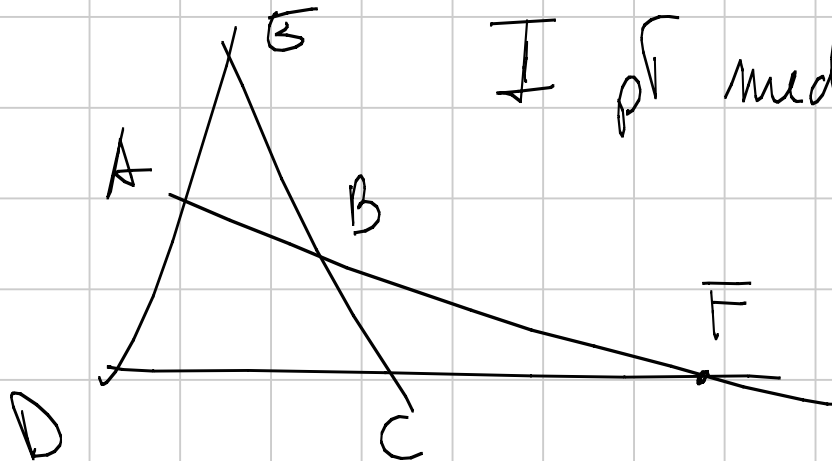
Es x caso:  $ABC$  Triangolo  $A$  varia su  $re \parallel BC$



Trovare il luogo degli ortocentri.

Es istruttivo: Trovare le coord dell'incubo dati i vertici

Lemma:



I pt medo di  $AC, BD, BF$   
sono allineati.

## 2) Vettori

Piano cartesiano:

un punto + due segmenti:



un punto.

•

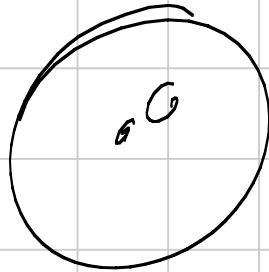
Vettori

(ORIGINE)  
•

• A

Bastano? (1, 2, 3)

1)  $\longrightarrow$



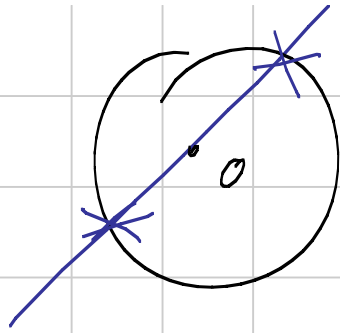
Fissato  $O$ ,  $A$  determino

1) Una distanza  $OA$

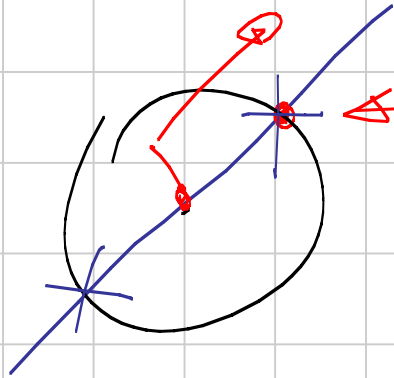
2) La retta  $OA$

3) Divido la retta del punto 2  
in 2 semi rette da  $O$ ,  
una con  $A$  e una senza.

2 →



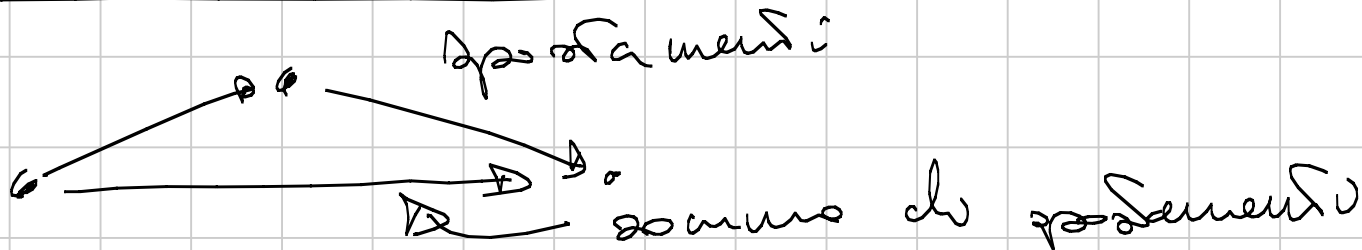
3 →



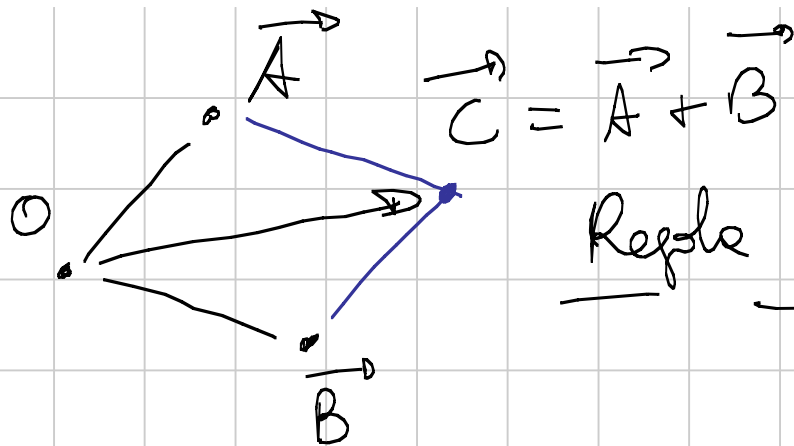
Ho trovato A!!!

Un vettore è un punto in un piano con fissato un punto speciale.

I vettori si sommano e si sottraggono







Regole del parallelogramma.  
(SOTTIL)

Si allungamo e si accorciamo.

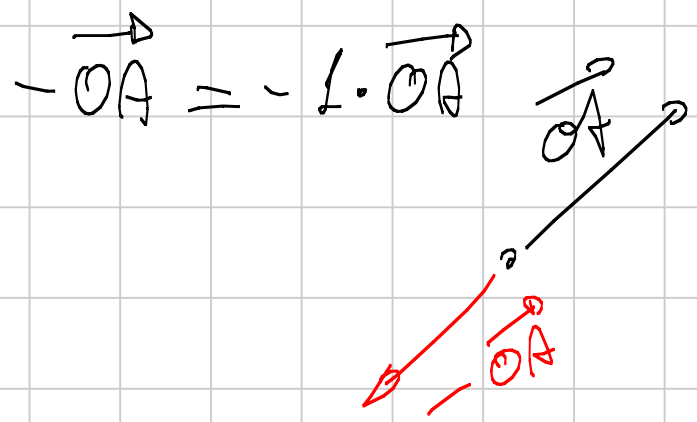
$\vec{OA}$  vett.,  $k \in \mathbb{R}$

$k \cdot \vec{OA}$  vett. con  $\rightarrow$  direz = direz di  $\vec{OA}$

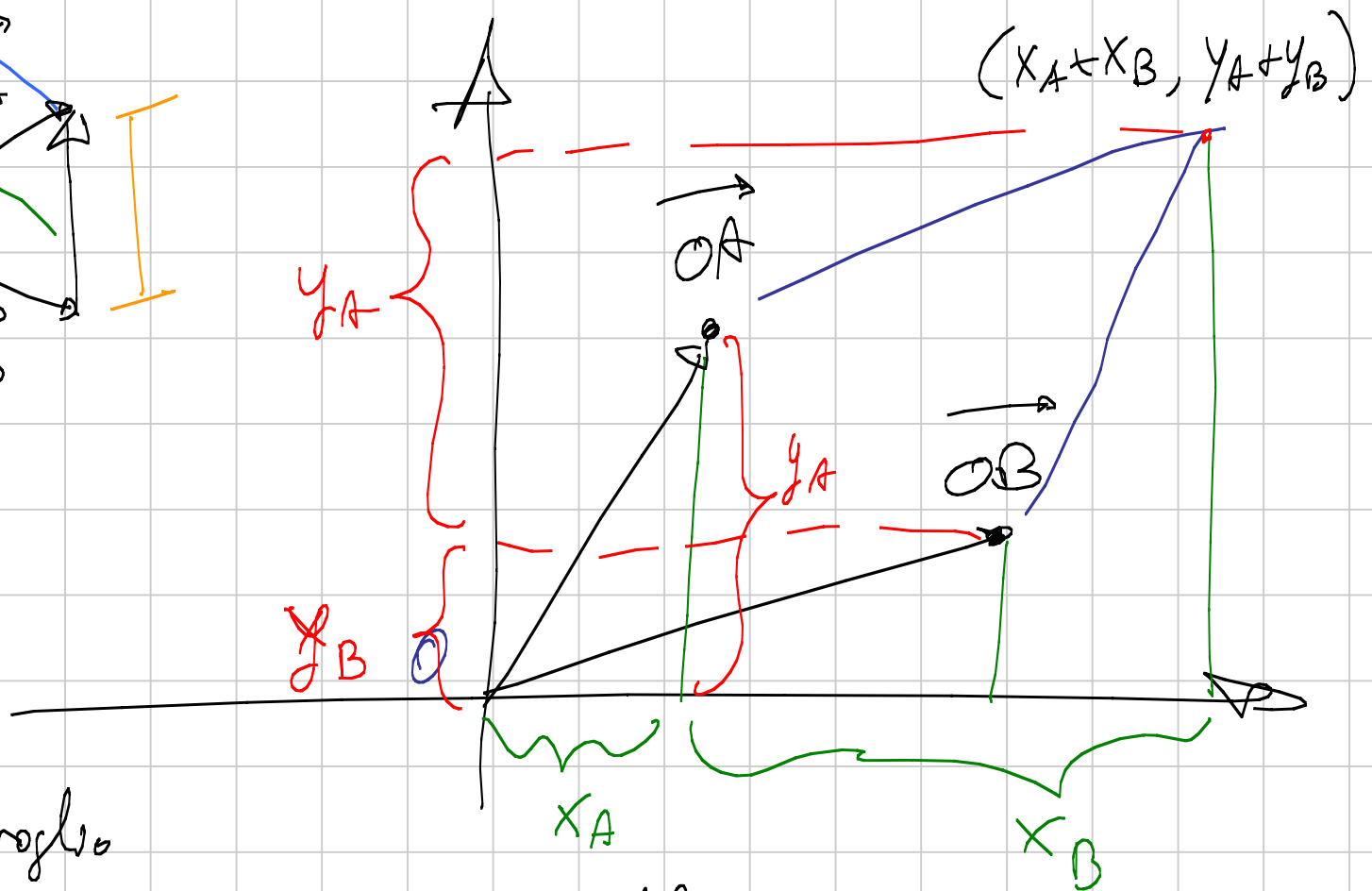
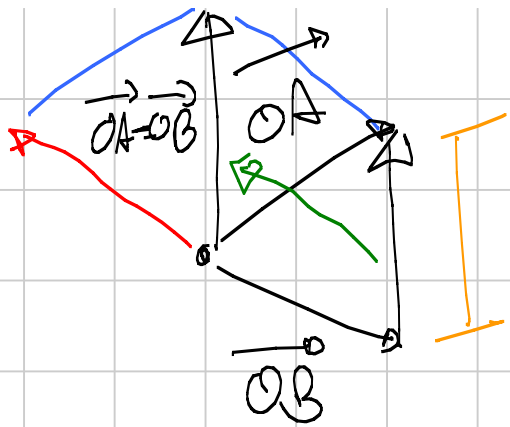
a) lung. =  $|k| \cdot$  lung. di  $\vec{OA}$

b) verso = verso di  $\vec{OA}$   $k > 0$   
 $\neq$  verso di  $\vec{OA}$   $k < 0$

( $k=0$   $k \cdot \vec{OA}$  collasso)



$$\vec{OA} - \vec{OB} = \vec{OA} + (-\vec{OB})$$



Dati  $A, B$  voglio

il vettore associato al  $P$  medio di  $AB$

$$\frac{1}{2} (\vec{OA} + \vec{OB})$$

x mille motivi

- 1 - fede
- 2 - coordinate
- 3 - parallelogramma etc.

$$\vec{OP}_\lambda = \lambda \vec{OA} + (1-\lambda) \vec{OB}$$

vettore verso il punto sulla retta AB  
 se  $0 \leq \lambda \leq 1$  o interno

Norma di un vettore:  $\|\vec{OA}\| =$  lunghezza di  $\vec{OA} =$   
 $=$  dist. tra O e A.

$$\|\lambda \vec{OA}\| = |\lambda| \cdot \|\vec{OA}\|$$

$$\|\vec{OA} + \vec{OB}\| \leq \|\vec{OA}\| + \|\vec{OB}\|$$

$$\|\vec{OA}\| = 0 \iff A \equiv O$$

Es:  $\text{dist}(P_\lambda, A) = \|\vec{OP}_\lambda - \vec{OA}\| = \|\lambda \vec{OA} + (1-\lambda) \vec{OB} - \vec{OA}\| =$   
 $= \|(1-\lambda) [\vec{OB} - \vec{OA}]\| = |1-\lambda| \cdot \|\vec{OB} - \vec{OA}\| =$   
 $= |1-\lambda| \cdot AB$

$$\begin{aligned} \text{dist}(P_\lambda, B) &= \|\vec{OP}_\lambda - \vec{OB}\| = \|\lambda \vec{OA} + (1-\lambda) \vec{OB} - \vec{OB}\| = \\ &= \|\lambda [\vec{OA} - \vec{OB}]\| = |\lambda| \cdot \|\vec{OA} - \vec{OB}\| = \\ &= |\lambda| \cdot AB \end{aligned}$$

Es: ABCD quadrilatero

M pt. medio di AC  
N pt. medio di BD

E  
F  
G  
H } pt. med. di  $\begin{cases} AB \\ BC \\ CD \\ DA \end{cases}$

$\Rightarrow$  M, N, EGN FH sono allineati.

OSS: 3 punti X, Y, Z sono allineati se  
uno è comb. lin. convessa degli altri due.

Non va bene;  $\|\vec{OA} + \vec{OB}\| = \|\vec{OA}\| + \|\vec{OB}\|$

questo vuol dire  $O, A, B$  allineati.

Sol.: Fisso  $O$  da qualche parte, Considero  $\vec{OA}, \vec{OB}, \vec{OC}, \vec{OD}$ .

$$\vec{OM} = \frac{1}{2}(\vec{OA} + \vec{OC}) \quad \vec{ON} = \frac{1}{2}(\vec{OB} + \vec{OD})$$

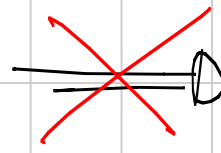
$$\vec{E} = \frac{1}{2}(\vec{A} + \vec{B}) \quad \vec{F} = \frac{1}{2}(\vec{B} + \vec{C}) \quad \vec{G} = \frac{1}{2}(\vec{C} + \vec{D}) \quad \vec{H} = \frac{1}{2}(\vec{D} + \vec{A})$$

$$\text{pt. med. di EG} = \frac{1}{4}(\vec{A} + \vec{B} + \vec{C} + \vec{D}) \quad \left. \vphantom{\frac{1}{4}(\vec{A} + \vec{B} + \vec{C} + \vec{D})} \right\} \text{EG} \cap \text{FH}$$

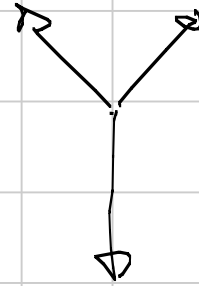
$$\text{pt med di FH} = \frac{1}{4}(\vec{A} + \vec{B} + \vec{C} + \vec{D})$$

$$\text{pt med di MN} = \frac{1}{4}(\vec{A} + \vec{B} + \vec{C} + \vec{D}) \Rightarrow \text{line!!}$$

$$\lambda \vec{A} + t \vec{B} + k \vec{C} = \vec{0}$$

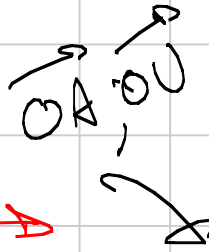
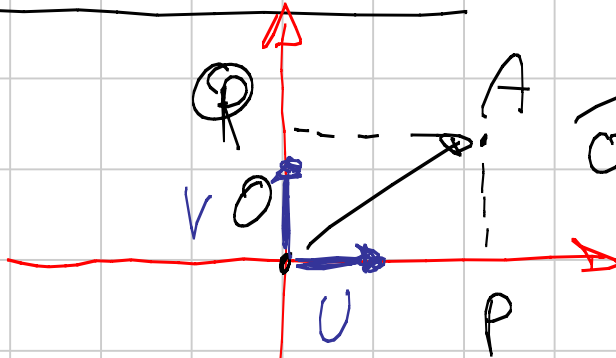


$$\lambda = t = k = 0$$



X case:  $t \vec{OA} + s \vec{OB} = \vec{0}$   
??

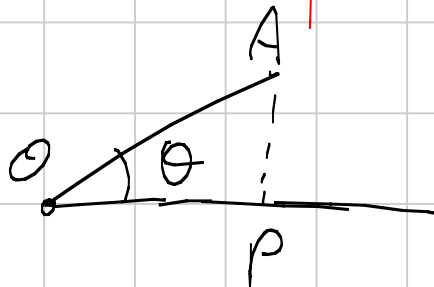
## Prodotto scalare



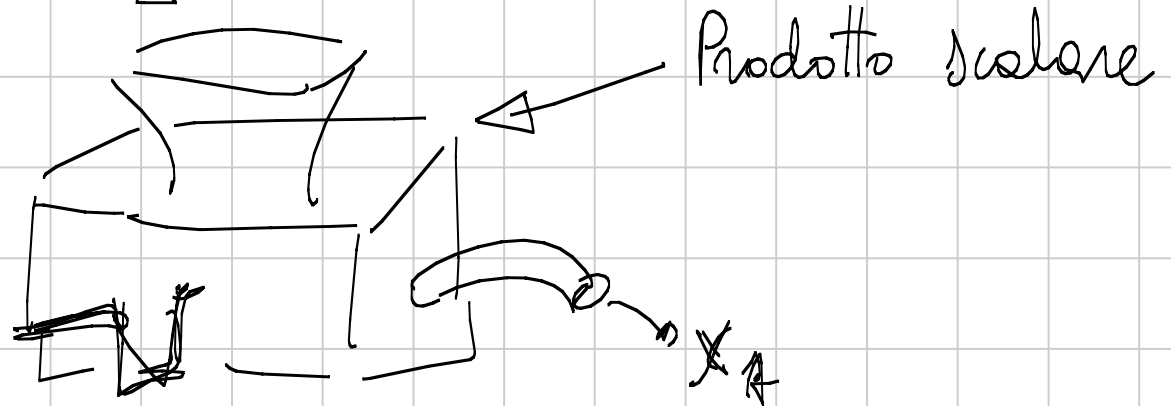
$$\vec{OP} + \vec{OQ} = \vec{OA}$$

$$\parallel \quad \parallel$$

$$x_A \cdot \vec{OU} + y_A \cdot \vec{OV}$$



$$OP = OA \cos \theta$$



$$\langle \vec{OX}, \vec{OY} \rangle = \vec{OX} \cdot \vec{OY} = (\vec{OX}, \vec{OY}) =$$

$$= \|\vec{OX}\| \cdot \|\vec{OY}\| \cdot \cos(\widehat{XOY}) = x_1 x_2 + y_1 y_2 \quad \begin{array}{l} X = (x_1, y_1) \\ Y = (x_2, y_2) \end{array}$$

$$\langle \vec{OX}, \vec{OX} \rangle = \|\vec{OX}\|^2$$

$$\langle \vec{OX}, \vec{OY} \rangle \leq \|\vec{OX}\| \cdot \|\vec{OY}\|$$

Cauchy-Schwarz.

Proprietäten:

$$\langle \vec{OA}, \vec{OB} \rangle = \langle \vec{OB}, \vec{OA} \rangle$$

$$\langle \vec{OA} + \vec{OC}, \vec{OB} \rangle = \langle \vec{OA}, \vec{OB} \rangle + \langle \vec{OC}, \vec{OB} \rangle$$

$$\langle \lambda \vec{OA}, \vec{OB} \rangle = \lambda \langle \vec{OA}, \vec{OB} \rangle$$

Bz:  $\langle \lambda \vec{OA}, \lambda \vec{OB} \rangle = \lambda^2 \langle \vec{OA}, \vec{OB} \rangle.$

$$\|\vec{OA} + \vec{OB}\|^2 = \langle \vec{OA} + \vec{OB}, \vec{OA} + \vec{OB} \rangle = \langle \vec{OA}, \vec{OA} + \vec{OB} \rangle + \langle \vec{OB}, \vec{OA} + \vec{OB} \rangle$$

$$= \langle \vec{OA}, \vec{OA} \rangle + \langle \vec{OA}, \vec{OB} \rangle + \langle \vec{OB}, \vec{OA} \rangle + \langle \vec{OB}, \vec{OB} \rangle =$$

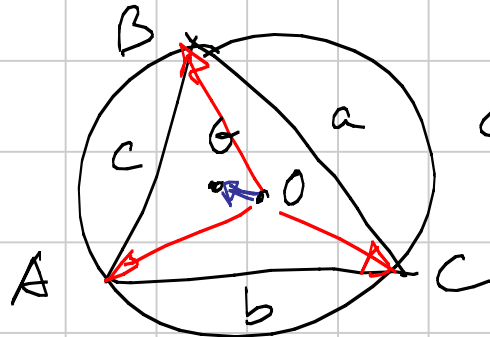
$$= \|\vec{OA}\|^2 + \|\vec{OB}\|^2 + 2 \langle \vec{OA}, \vec{OB} \rangle.$$

Oss: Il baricentro di  $\triangle ABC$  è  $\frac{\vec{A} + \vec{B} + \vec{C}}{3}$   
 (risp. a ogni origine)

Se l'origine è il circocentro  $O$ ,  $\|\vec{A}\| = \|\vec{B}\| = \|\vec{C}\|$   
 (e 3 qualunque punti del genere fanno un tri.)

ED:  $OG = ?$

$$OG^2 = \left\langle \frac{\vec{A} + \vec{B} + \vec{C}}{3}, \frac{\vec{A} + \vec{B} + \vec{C}}{3} \right\rangle = \frac{1}{9} \left( \overset{R^2}{\|\vec{A}\|^2} + \overset{R^2}{\|\vec{B}\|^2} + \overset{R^2}{\|\vec{C}\|^2} + \right. \\ \left. + 2 \langle \vec{A}, \vec{B} \rangle + 2 \langle \vec{B}, \vec{C} \rangle + 2 \langle \vec{C}, \vec{A} \rangle \right)$$



$$c^2 = AB^2 = \langle \vec{A} - \vec{B}, \vec{A} - \vec{B} \rangle = \\ = \underset{R^2}{\|\vec{A}\|^2} + \underset{R^2}{\|\vec{B}\|^2} - 2 \langle \vec{A}, \vec{B} \rangle$$



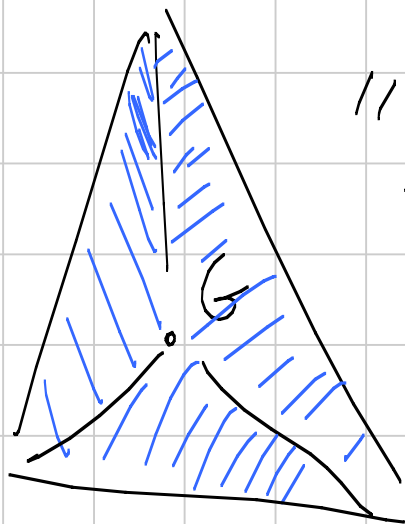
$$2 \langle \vec{A}, \vec{B} \rangle = 2R^2 - c^2$$

$$2 \langle \vec{B}, \vec{C} \rangle = 2R^2 - a^2$$

$$2 \langle \vec{C}, \vec{A} \rangle = 2R^2 - b^2$$

$$\begin{aligned} OG^2 &= \frac{1}{9} (3R^2 + 6R^2 - a^2 - b^2 - c^2) = \\ &= R^2 - \frac{a^2 + b^2 + c^2}{9} \end{aligned}$$

Obs:



" " " " ⇒

$$G = \frac{1}{3} \vec{A} + \frac{1}{3} \vec{B} + \frac{1}{3} \vec{C}$$

$$\vec{p} = \alpha \vec{A} + \beta \vec{B} + \gamma \vec{C}$$

$$\text{con } \alpha + \beta + \gamma = 1.$$

$$\text{e } \alpha, \beta, \gamma > 0$$

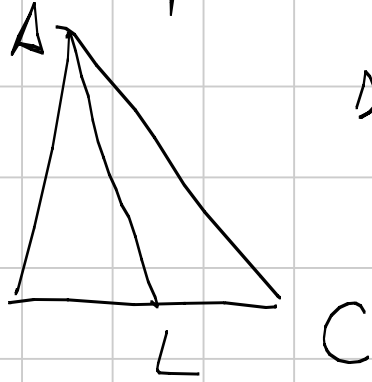
Chi ha voglia  
per caso può  
provare a dim che

$$\frac{S(PAB)}{S(ABC)} = \gamma$$

$$\frac{S(PBC)}{S(ABC)} = \alpha$$

$$\frac{S(PAC)}{S(ABC)} = \beta$$

Cosa: Trovare l'espr. vett. per l'incenso ricordando  
che:



se AL bisetta.

$$\Rightarrow \frac{BL}{LC} = \frac{AB}{AC}$$

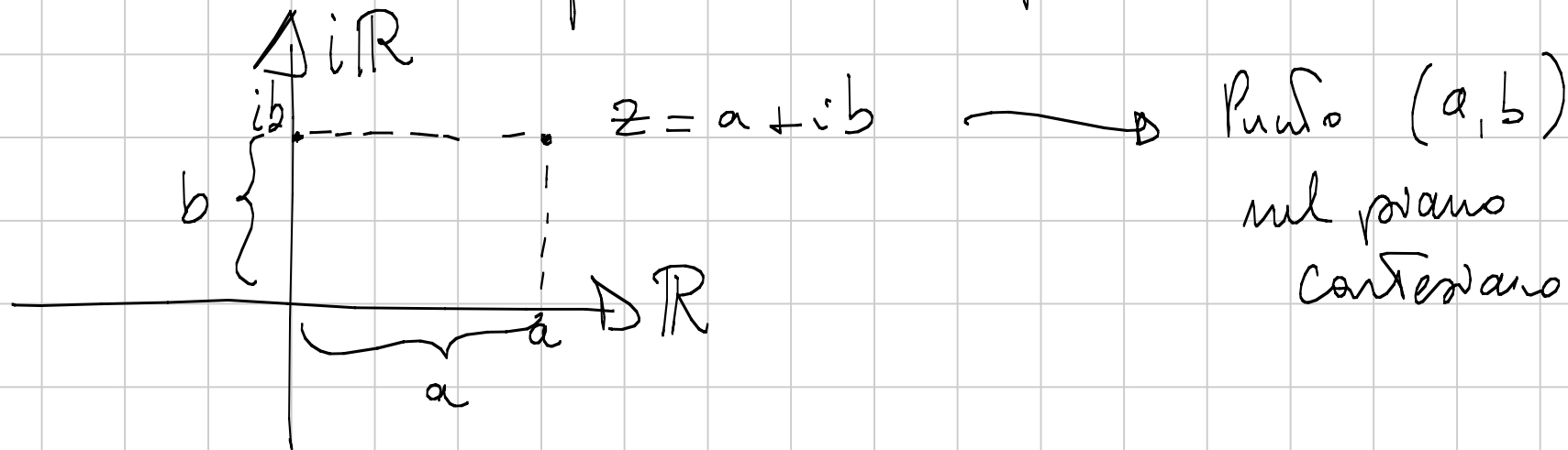
$$\frac{a \vec{A} + b \vec{B} + c \vec{C}}{a+b+c} = \vec{I}$$

con qualunque origine.

+ Difficile: Trovare  $\vec{OI}$  e  $\vec{GI}$

### 3) Numeri Complessi

$\mathbb{C}$  è un piano con un punto speciale (lo ZERO)



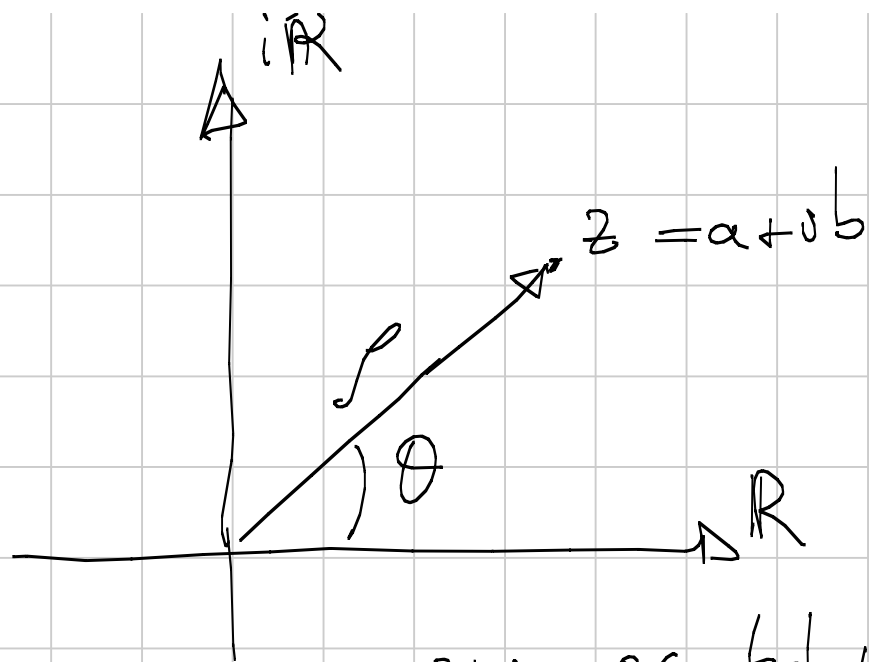
$$z = a + ib$$
$$w = c + id$$

$$z + w = (a+c) + i(b+d)$$

la somma dei vettori.

$$\text{dist}(z, 0) = \sqrt{a^2 + b^2} = |z| = \sqrt{z \cdot \bar{z}}$$

$$\lambda \cdot z = \lambda a + i \lambda b \quad \lambda \in \mathbb{R} \quad |\lambda z| = |\lambda| \cdot |z|$$



$$z \leftrightarrow (a, b)$$

$$z \leftrightarrow (\rho, \theta)$$

$$w = c + id$$

$$(\rho, \alpha)$$

$$zw = ec - bd + i(ad + bc)$$

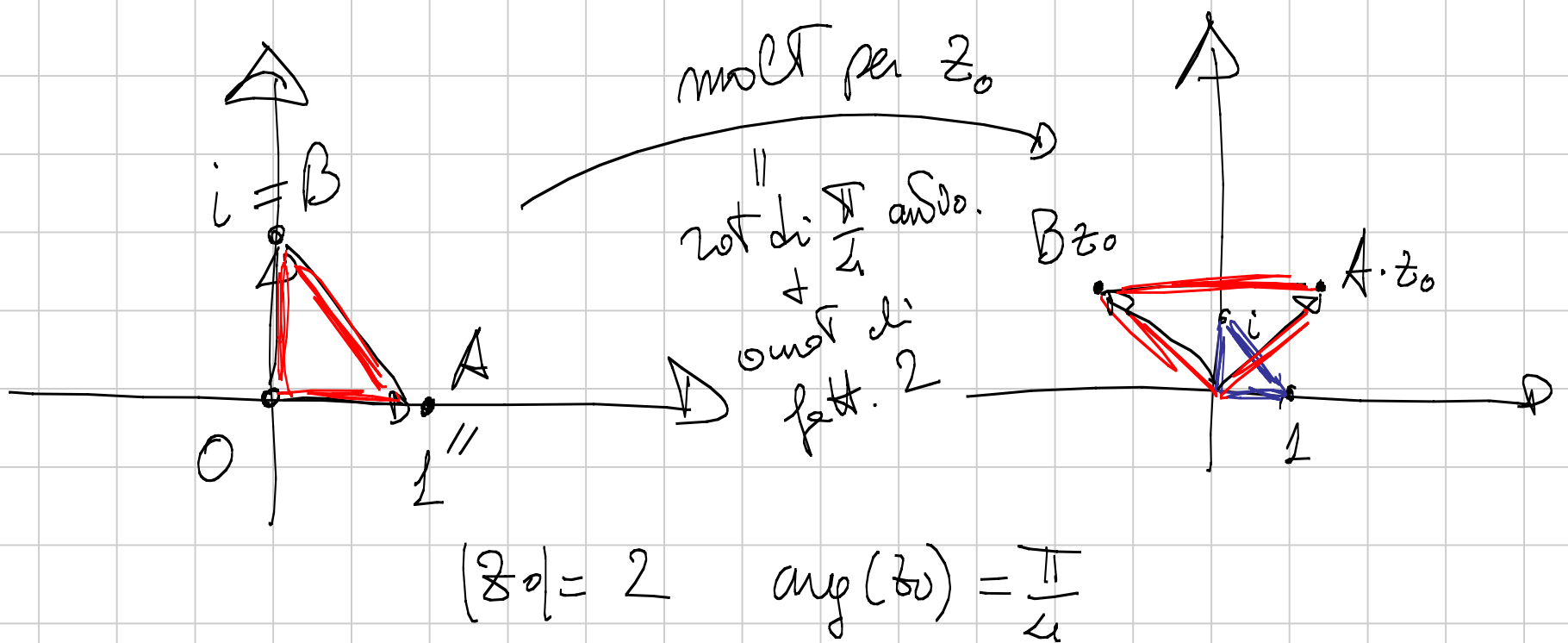
$$\downarrow$$

$$(p\rho, \alpha + \theta)$$

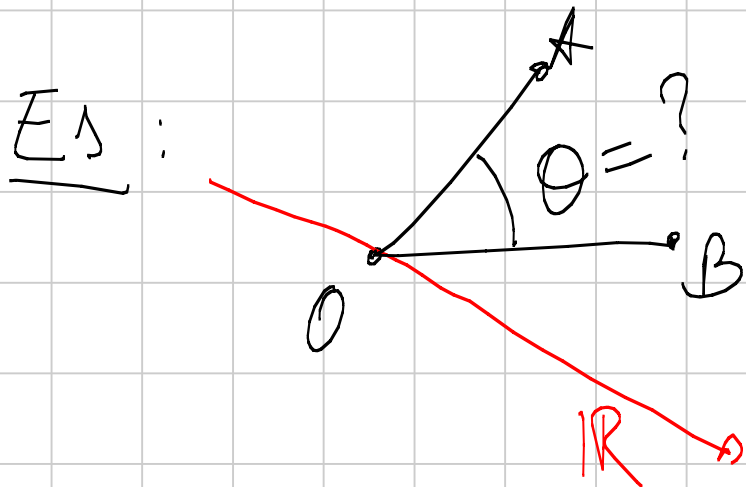
$\Rightarrow$  Se moltiplica tutti i numeri complessi per

$$z_0 = \frac{2}{\sqrt{2}} + i \frac{2}{\sqrt{2}}$$

$$|z_0| = \sqrt{\frac{4}{2} + \frac{4}{2}} = \sqrt{\frac{8}{2}} = \sqrt{4} = 2$$



Coniugato = Simm. risp. all'asse reale.



$\longrightarrow a, b \in \mathbb{C}$

$\frac{a}{b}$  ha argomento  $\theta$ .

Es: Se vogliamo che  $a, b, c$  siano allineati,  
dobbiamo chiedere che...

l'angolo tra  $BA$  e  $AC$  sia  $0$  o  $\pi$

- Troviamo  $A$  in  $O \Rightarrow a-a=0$

$\frac{b-a}{c-a}$  deve avere  $\arg = 0, \pi \Rightarrow \in \mathbb{R}$

$b-a$   
 $c-a$

$\arg(z) = 0$   
 $\Rightarrow z > 0$   
 $\in \mathbb{R}$

$\arg(z) = \pi$   
 $\Rightarrow z < 0$   
 $\in \mathbb{R}$

$z = \bar{z} \iff z \in \mathbb{R}$

$$\frac{b-a}{c-a} = \frac{\overline{b-a}}{\overline{c-a}}$$

Retta su  $b, c$ :  $(b-z)(\bar{c}-\bar{z}) = (\overline{b-z})(c-z)$

Circonf. di centro  $a$ , raggio  $R$  :

$$|z - a| = R$$

$$(z - a)(\bar{z} - \bar{a}) = R^2$$

Rotazioni : se  $|z| = 1$  molt. per  $z$  è rotazione.

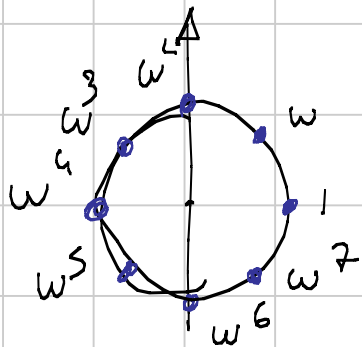
$$\omega = \frac{1}{\sqrt{2}} + i \frac{1}{\sqrt{2}}$$

$$1, \omega, \omega^2, \omega^3, \omega^4, \omega^5, \omega^6, \omega^7$$

$$\arg(\omega) = \frac{\pi}{4}$$

$$\arg(\omega^2) = \frac{\pi}{2}$$

$$\arg(\omega^3) = \frac{3\pi}{4}$$



radici 8<sup>ve</sup> dell'unità.

$\Rightarrow$  formano un 8-angolo regolare.

$$\begin{array}{l} 1 \rightarrow w \\ w \rightarrow w^2 \end{array} \text{ ISOMETRIA } \Rightarrow |1-w| = |w-w^2| = |w| \cdot |1-w| = |1-w|$$

generico ottagono regolare

$$| \cdot z_0 + z_1, w \cdot z_0 + z_1, w^2 z_0 + z_1, \dots$$

$z_1 = \text{centro}$

$|z_0| = \text{raggio della circ. circ.}$

$\arg(z_0) = \text{angolo tra il raggio che arriva in } \underline{z_0 + z_1}$   
e l'asse reale

$$\frac{(1 \cdot z_0 + z_1) - (w z_0 + z_1)}{(w z_0 + z_1) - (w^2 z_0 + z_1)} = \frac{z_0(1-w)}{z_0(w-w^2)} = \frac{1}{w}$$

Triangolo equilatero:  $1, w, w^2$  radice 3<sup>e</sup> dell'unità

$$w = -\frac{1}{2} + \frac{i\sqrt{3}}{2} = \cos\left(\frac{2\pi}{3}\right) + i \sin\left(\frac{2\pi}{3}\right)$$



$$\frac{1}{\omega} = \omega^2 = \bar{\omega} = -\frac{1}{2} - i\frac{\sqrt{3}}{2}$$

$$1, \omega, \omega^2$$

$$z_0 + z_1, \omega z_0 + z_1, \omega^2 z_0 + z_1$$

Quando  $a, b, c$  sono un tri equilatero?

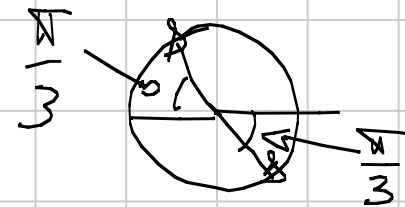
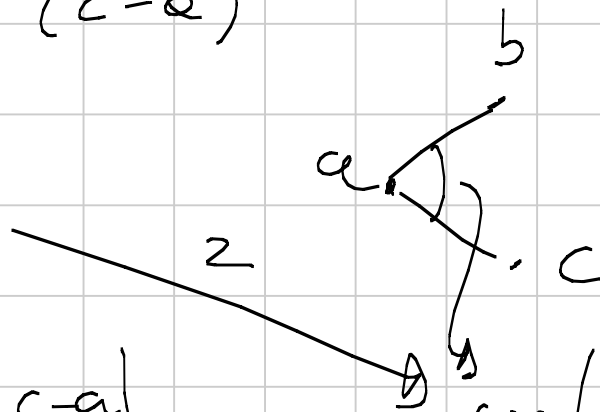
$$a + \omega b + \omega^2 c = 0$$

$$1) 1 + \omega + \omega^2 = 0$$

$$\cancel{a} + \omega b + \omega^2 c = \cancel{a} + \omega a + \omega^2 a$$

$$\omega(b-a) = -\omega^2(c-a)$$

$$\frac{b-a}{c-a} = -\omega$$



$$\left| \frac{b-a}{c-a} \right| = |\omega| \Rightarrow |b-a| = |c-a|$$

$$\arg\left(\frac{b-a}{c-a}\right) = -\frac{\pi}{3}$$

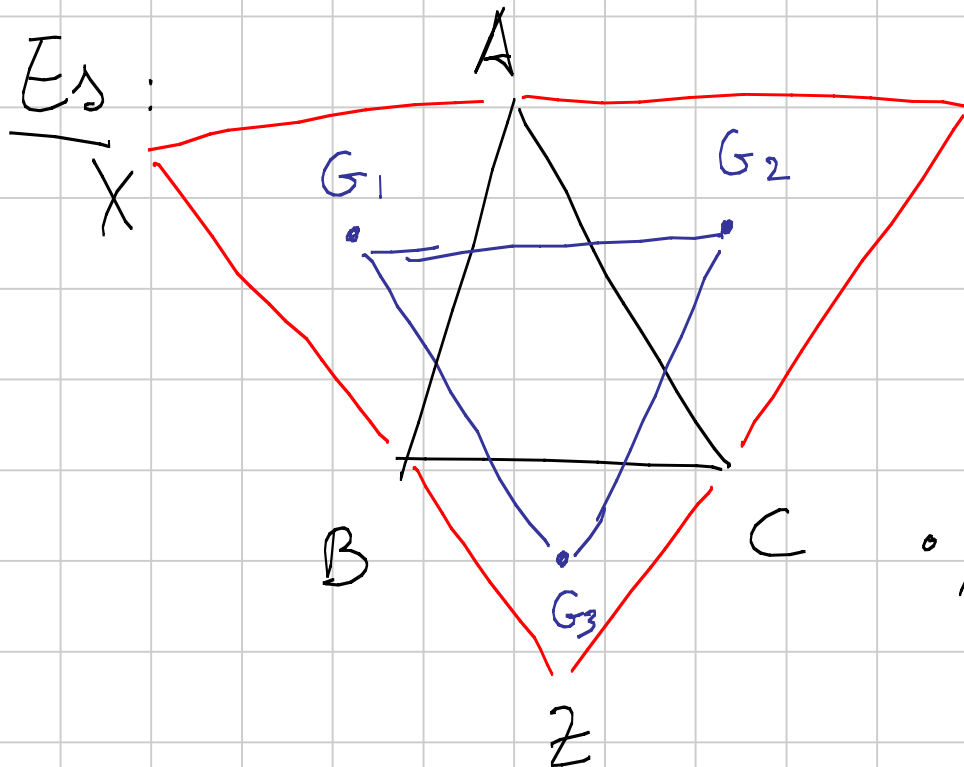
$\Rightarrow a, b, c$  formo un tri equil.

QSS :

$$z_0 + z_1 + \omega(\omega z_0 + z_1) + \omega^2(\omega^2 z_0 + z_1) =$$

$$= z_0 + \omega^2 z_0 + \omega^4 z_0 + z_1 + \omega z_1 + \omega^2 z_1 =$$

$$= \underbrace{z_0 + \omega^2 z_0 + \omega z_0}_{0} + z_1(1 + \omega + \omega^2) = 0.$$



AYC, BZC, AXB  
equilatero

$G_1$ : baricentro

$G_1, G_2, G_3$  equilatero

o)

$$a + \omega y + \omega^2 c = 0$$

$$c + \omega z + \omega^2 b = 0$$

$$b + \omega x + \omega^2 a = 0$$

$$a) g_1 = \frac{a+b+x}{3} \quad g_2 = \frac{a+c+y}{3} \quad g_3 = \frac{c+z+b}{3}$$

$$\text{Vorgabe: } 3(g_2 + \omega g_2 + \omega^2 g_3) = 0$$

$$\cancel{a} + b + x + \omega a + \omega c + \omega y + \omega^2 c + \omega^2 z + \omega^2 b = 0$$

$$b + x + \omega a + \omega c + \omega^2 z + \omega^2 b$$

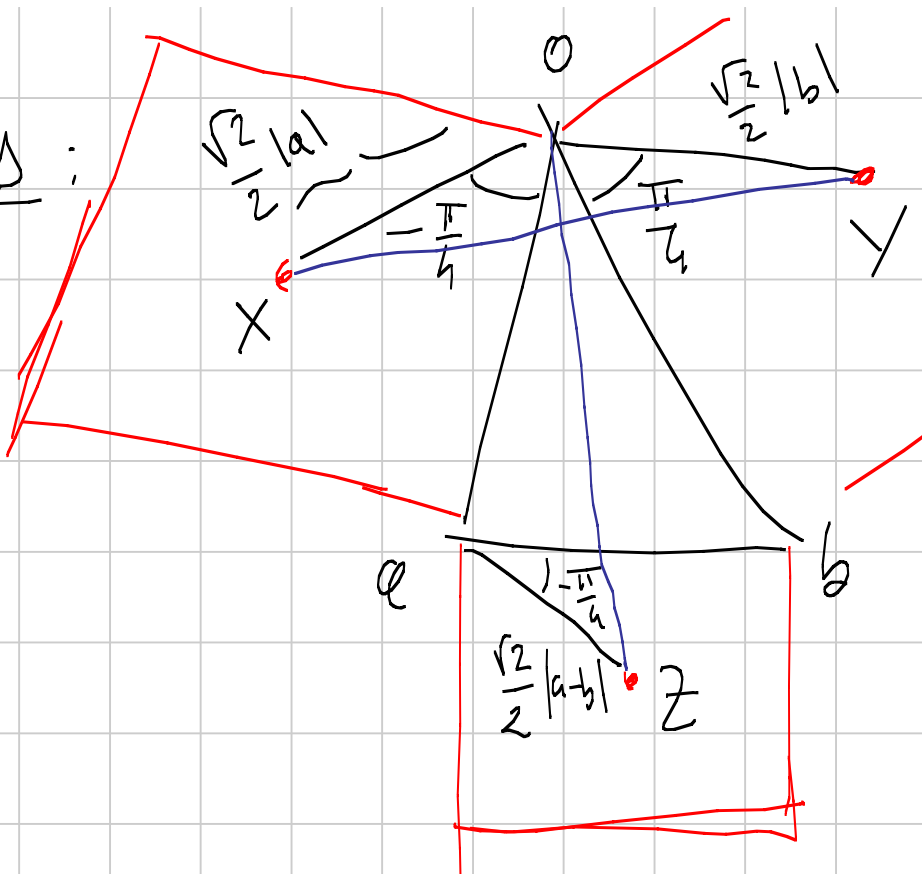
$$(b + \omega^2 z + \omega c) + (x + \omega a + \omega^2 b)$$

$$\omega (\omega^2 b + \omega z + c) + \omega^2 (\omega x + \omega^2 a + b) = 0$$

$$\begin{array}{l} \text{I} \\ \text{II} \end{array} \left\{ \begin{array}{l} a + \omega y + \omega^2 c = 0 \\ c + \omega z + \omega^2 b = 0 \\ b + \omega x + \omega^2 a = 0 \end{array} \right.$$

$$\begin{array}{l} (1, \omega, \omega^2) \\ \downarrow \text{mult. per } \omega \\ (\omega, \omega^2, 1) \\ \downarrow \\ (\omega^2, 1, \omega) \end{array}$$

ES :



I segmenti blu sono  
perp. e uguali.

$$x = a \cdot \frac{\sqrt{2}}{2} \left( +\frac{1}{\sqrt{2}} - \frac{i}{\sqrt{2}} \right)$$

$$y = b \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}} + \frac{i}{\sqrt{2}} \right)$$

$$z - a = (b - a) \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}} - \frac{i}{\sqrt{2}} \right)$$

$$x - y = \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}}(a - b) - \frac{i}{\sqrt{2}}(a + b) \right)$$

$$z = (b - a) \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}} - \frac{i}{\sqrt{2}} \right) + a =$$

$$= \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}}(b - a + 2a) - \frac{i}{\sqrt{2}}(b - a) \right) =$$

$$= \frac{\sqrt{2}}{2} \left( \frac{1}{\sqrt{2}}(b + a) - \frac{i}{\sqrt{2}}(b - a) \right)$$