

# Geometria 2 - Medium: Metodi Algebrici

Titolo nota

09/09/2009

1) Coordinate (geo. analitica)

2) Vettori

3) Numeri complessi

————— \* —————

1) Coniche:

$$\mathcal{C} = \{(x, y) \mid Ax^2 + 2Bxy + Cy^2 + 2Dx + 2Ey + F = 0\}$$

$$A, B, C, D, E, F \in \mathbb{R}$$

( $A=0, B=0, C=0$  non sono coniche)

(i)  $x^2 = 0$  Rette doppie

(ii)  $x^2 = y^2$  Rette incidenti

(iii)  $x^2 = 1$  Rette parallele

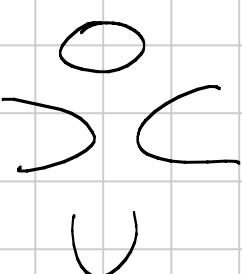
(iv)  $x^2 + y^2 = 0$  Punto

(v)  $x^2 + y^2 + 1 = 0 \quad / \quad x^2 + 1 = 0$  VmoP

(vi)  $x^2 + y^2 = 1$  Ellisse

(vii)  $x^2 - y^2 = 1$  Iperbole

(viii)  $x^2 = y$  Parabolica



$$\bullet \sum \Gamma_j = k$$

nond. l.m.

$$\bullet \Gamma_j - \Gamma_i = k$$

$$\bullet \text{nond. l.m.}$$

$$\bullet \text{in } \mathbb{R}$$

$$\underline{B_1}: 10x^2 + 6xy + y^2 + 4x + 3 = 0$$

$$2 \cdot 3xy$$

$$(3x + y)^2$$

$$(9x^2 + y^2 + 6xy) + x^2 + 4x + 3 = 0$$

$$\begin{cases} x^1 = 3x + y \\ y^1 = x + 2 \end{cases}$$

$$(3x+y)^2 + (x+2)^2 = 1$$

$$\underline{\text{Oss}}: ax^2 + bx + c = \left(\sqrt{a}x + \frac{b}{2\sqrt{a}}\right) + c'$$

$$\underline{\text{Oss}}: \text{Se } B^2 = AC$$

$$(\sqrt{A}x + \sqrt{C}y)^2 + 2Dx + 2Ey + F = 0$$

$\Rightarrow$  parabola

$$\underline{\text{Oss 2}}: \text{Se } B^2 > AC$$

$$(\sqrt{A}x + Hy)^2$$

$$Ax^2 + 2\sqrt{A}Hy + Hy^2$$

$\underbrace{\phantom{00000}_n}_{2B^2y}$

$$H = \frac{B}{\sqrt{A}} > \sqrt{C}$$

$$H^2 > C$$

$$\Updownarrow$$

$$-Ly^2$$

$$(\sqrt{A}x + Hy)^2 - (Ly + \dots)^2$$

$\Rightarrow$  iperbole

$$\underline{\text{Oss 3}}: B^2 < AC \Rightarrow \underline{\text{ellisse}}$$

Classif. Affine  $\rightarrow$   $\begin{cases} y' = ax + by + c \\ x' = dx + ey + f \end{cases}$

Classif. Reflexe  $\sim \begin{cases} x' = x + x_0 \\ y' = y + y_0 \end{cases}$   $\begin{cases} x' = -x \\ y' = y \end{cases}$   
Frust. refl.

$$\begin{cases} x' = \cos \theta x + \sin \theta y \\ y' = -\sin \theta x + \cos \theta y \end{cases}$$

Rotat. ( $\downarrow$  um Winkel  $\theta$ )

### Affine coordinate

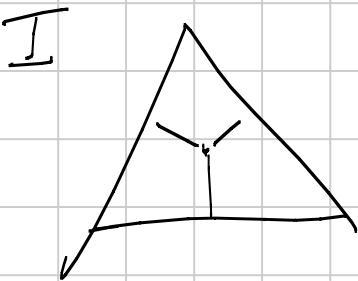
in wordl. kart.

Wand u. 1' affin mit

$$(0,0) - (1,0) - (0,1)$$

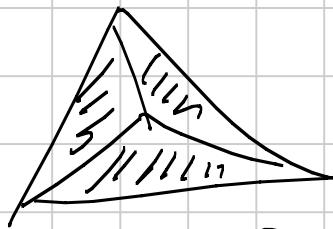
primere 2 punto

$$(0,0) - (1,0) - (a,b)$$



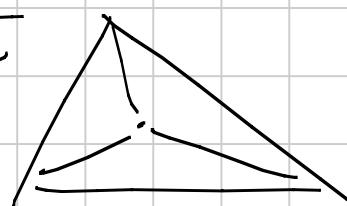
dist. den Punkto

II



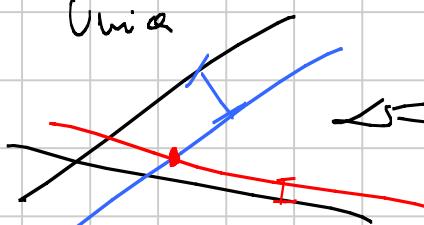
are gleich  
mit Längen

III



dist. den  
vertice

Oss:



Area d. PAB

$$\frac{1}{2} AB \cdot d(P, AB)$$

Umwk!



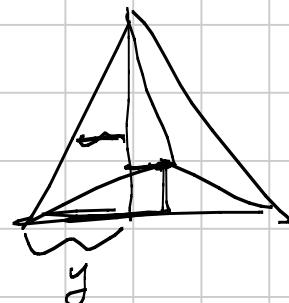
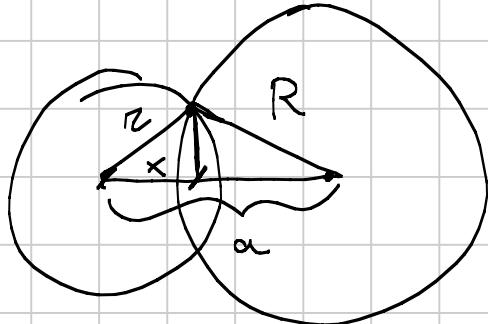
(Werte 2.- d. 3)

ch. von  $\Rightarrow$  Umw.  
coordinati

II : bisogna avere  $[ABP] + [ACP] + [BCP] = [ABC]$

I :  $d(PA+B)C + d(P,AC)b + d(P,BC)a = 2[ABC]$

III : (idea)



I - Coord Trilineari

II - Coord baricentriche

III - Orazione.

I -  $(x, y, z)$  t.c.  $ax+by+cz=1$

$(d_{BC}, d_{AC}, d_{AB})$

Si usano equazioni omogenee, a: intendono le triple  $(x, y, z)$  come "cose" omogenee, ovvero

$(x, y, z)$  è lo stesso che  $(2x, 2y, 2z)$

Coord iniziali  $(r, r, r) \sim (1, 1, 1)$

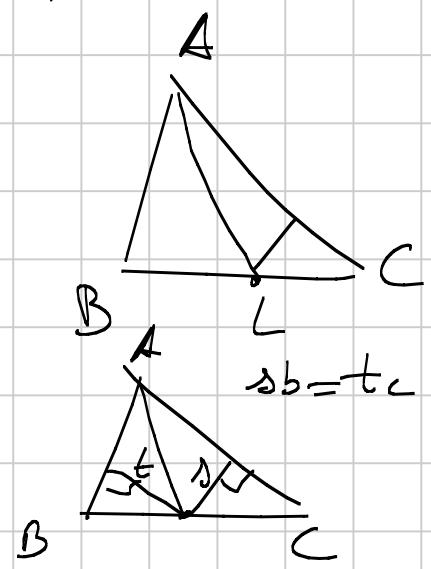
Coord A  $(h_A, 0, 0) \sim (1, 0, 0)$

B  $(0, 1, 0)$

C  $(0, 0, 1)$

AL bisett. di  $\widehat{BAC}$   $(0, 1, 1)$

Pt. mediano di BC  $(0, c, b)$



Rette:  $px+qy+rz=0$

$$\begin{cases} px+qy+rz=0 \\ sx+ty+uz=0 \end{cases} \quad (qu-rs, rs-pu, pt-su)$$

$$\left( \frac{1}{D}, \frac{3}{D}, \frac{2}{D} \right) \approx$$

$$\approx (1, 3, 2)$$

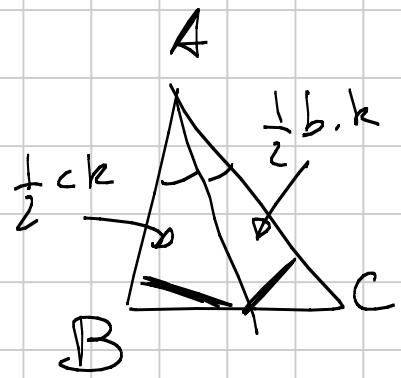
$$(1, \frac{2}{D}, \frac{3}{D}) \sim (D, 2, 3)$$

II) Anche qui fatto omogeneo  $\Rightarrow$  retta  $px+qy+rz=0$   
 $(x, y, z) \quad x+y+z=1$

$$\begin{matrix} A & (1, 0, 0) \\ B & (0, 1, 0) \\ C & (0, 0, 1) \end{matrix}$$

$$\begin{matrix} G & (1, 1, 1) \\ I & (a, b, c) \end{matrix}$$

$$\begin{matrix} M_{\text{pt. med.}} \perp BC & (0, 1, 1) \\ L \text{ mede delle basi.} & (0, b, c) \end{matrix}$$



$$(x, y, z) \text{ coord. baricentriche} \sim \left( \frac{x}{a}, \frac{y}{b}, \frac{z}{c} \right) \text{ coord. cartesiane}$$

### 2) + 3) Vettori & Numeri complessi

i) Se  $H$  è l'origine nel circozentro di  $ABC$

$$\vec{H} = \vec{A} + \vec{B} + \vec{C} \quad (O, G, H \text{ allineati e}$$

$$\frac{OG}{OH} = \frac{1}{3}$$

$$\vec{G} = \frac{\vec{A} + \vec{B} + \vec{C}}{3}$$

E2: ABCD qued.  $\Rightarrow$  i baricentri di ABC, ABD, BCD, ACD formano un quadrilatero simile.

$$G_3 = G_{ABC} = \frac{\vec{A} + \vec{B} + \vec{C}}{3} \quad G_{BCD} = \frac{\vec{B} + \vec{C} + \vec{D}}{3} = G_4$$

$$G_c = G_{ABD} = \frac{\vec{A} + \vec{B} + \vec{D}}{3} \quad G_{ACD} = \frac{\vec{A} + \vec{C} + \vec{D}}{3} = G_5$$

$$\vec{G}_x = \frac{\vec{A} + \vec{B} + \vec{C} + \vec{D} - \vec{x}}{3} = \text{arma centrale } (\vec{x} \rightarrow \vec{x})$$

traslazione ( $\vec{Y} \rightarrow \vec{A} + \vec{B} + \vec{C} + \vec{D} + \vec{Y}$ )

+ omotetia ( $\vec{z} \rightarrow \vec{z} + \frac{\vec{A} + \vec{B} + \vec{C} + \vec{D}}{3}$ )

$G_A, G_B, G_C, G_D$  si ottengono da ABCD tramite SIMILITUDINI.

E3: ABCD ciclico  $\Rightarrow$  gli ortocentri  $H_A, H_B, H_C, H_D$  formano un quadrilatero ciclico

$$\vec{H}_A = \vec{A} + \vec{B} + \vec{C} + \vec{D} - \vec{A}$$

$$\vec{H}_X = \vec{A} + \vec{B} + \vec{C} + \vec{D} - \vec{X}$$

prendendo l'origine nel  
comune concenitro  
 $\vec{H}_A = \vec{B} + \vec{C} + \vec{D}$

$\Rightarrow H_A, H_B, H_C, H_D$  è CONGRUENTE a ABCD  
(ottiene traslazione ISOMETRICA)

E4: ABC sim.,  $G, H$ ,  $R =$  raggio circ. circ.

$\bar{n} =$  pf. mediano di GH.

$$AH^2 + BH^2 + CH^2 = 3R^2$$

$$AH^2 = \langle \vec{A} - \vec{H}, \vec{A} - \vec{H} \rangle =$$

origine in  $\bullet$

$$\begin{aligned} \vec{H} &= \left( \frac{\vec{A} + \vec{B} + \vec{C}}{3} + \vec{A} + \vec{B} + \vec{C} \right) \frac{1}{2} = \\ &= \frac{2}{3} (\vec{A} + \vec{B} + \vec{C}) \end{aligned}$$

$$= \left\langle \frac{\vec{A}}{3} - \frac{2}{3}(\vec{B} + \vec{C}), \frac{\vec{A}}{3} - \frac{2}{3}(\vec{B} + \vec{C}) \right\rangle =$$

$$= \frac{\|\vec{A}\|^2}{9} + \frac{4}{9} \|\vec{B} + \vec{C}\|^2 - \frac{4}{9} \langle \vec{A}, \vec{B} + \vec{C} \rangle =$$

$$= \frac{R^2}{9} + \frac{8}{9} R^2 + \frac{8}{9} \langle \vec{B}, \vec{C} \rangle - \frac{4}{9} \langle \vec{A}, \vec{B} \rangle - \frac{4}{9} \langle \vec{A}, \vec{C} \rangle$$

$$A\pi^2 + B\pi^2 + C\pi^2 = 3R^2.$$

$$\langle \vec{B}, \vec{C} \rangle = R^2 - \frac{a^2}{2}$$

Esercizio: ABCD quad.  $\Pi, N, P, Q$  pf. medi dev così:

$P+Q = \text{semiperimetro} \iff ABCD \text{ parallelogramma.}$

$$\frac{1}{2} \|\vec{A} - \vec{B}\| + \|\frac{\vec{B} - \vec{C}}{2}\| + \|\frac{\vec{B} - \vec{C}}{2}\| + \|\frac{\vec{B} - \vec{A}}{2}\| \geq$$

$$\geq \frac{1}{2} \|\vec{A} + \vec{D} - \vec{B} - \vec{C}\| + \frac{1}{2} \|\vec{B} + \vec{D} - \vec{C} - \vec{A}\|$$

$$\underbrace{\left\| \frac{\vec{A} + \vec{B}}{2} - \frac{\vec{C} + \vec{D}}{2} \right\| + \left\| \frac{\vec{B} + \vec{C}}{2} - \frac{\vec{D} + \vec{A}}{2} \right\|}_{\text{(per teorema)}} =$$

$$= \left\| \frac{\vec{B} - \vec{A}}{2} \right\| + \left\| \frac{\vec{C} - \vec{D}}{2} \right\| + \left\| \frac{\vec{C} - \vec{B}}{2} \right\| + \left\| \frac{\vec{D} - \vec{A}}{2} \right\| \geq$$

$$\geq \left\| \frac{\vec{B} + \vec{C}}{2} - \frac{\vec{A} + \vec{D}}{2} \right\| + \left\| \frac{\vec{B} + \vec{A}}{2} - \frac{\vec{C} + \vec{D}}{2} \right\|$$

$$|\vec{a} + \vec{b}| = |\vec{a}| + |\vec{b}|$$

Vale lungo  $\iff$

$$\begin{cases} \frac{\vec{B} - \vec{A}}{2} \text{ allin. con } \frac{\vec{C} - \vec{D}}{2} \\ \frac{\vec{C} - \vec{B}}{2} \text{ allin. con } \frac{\vec{D} - \vec{A}}{2} \end{cases}$$

Così opposti paralleli

Ese x caso : ABC scaleno  $\Rightarrow \widehat{GH} > 90^\circ$ .

$$\vec{I} = \frac{a\vec{A} + b\vec{B} + c\vec{C}}{a+b+c}$$

Ese ABCD è perf. conv. M, N, P, Q, R pf. medi di AB, BC, CD, DA

Se AP, BQ, CR, DT concorrono in X anche EN si perde.

$$\left( \begin{array}{l} \vec{x} + \lambda \vec{y} = \vec{z} + \mu \vec{w} \\ \text{non so infossare bene le rette} \\ \vec{a} + t \vec{b} + u \vec{c} = 0 \end{array} \right)$$

Mettiamo l'origine in X?

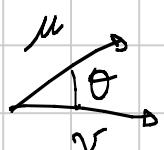
$$P = \frac{C+D}{2} = \lambda_1 A \quad Q = \frac{D+E}{2} = \lambda_2 B$$

$$R = \frac{E+A}{2} = \lambda_3 C \quad N = \frac{A+B}{2} = \lambda_4 D$$

$$\text{Ten: } N = \frac{B+C}{2} = \lambda_5 E$$

$$P+Q+R+N = A+D+E+\frac{C+B}{2} = \lambda_1 A + \lambda_2 B + \lambda_3 C + \lambda_4 D$$

Non funziona!



$$\vec{u} \times \vec{v} \xrightarrow{\text{dir rett.}} \text{lung} = |\vec{u}| |\vec{v}| \sin \theta$$

$\xrightarrow{\text{dir rett.}} \perp$  piano ( $u, v$ )

verso nuda delle mani destre

$$\text{Se } u = \lambda v \quad \vec{u} \times \vec{v} = 0 \quad (\sin \theta = 0)$$

$$P \times A = 0$$

$$Q \times B = 0$$

$$R \times C = 0$$

$$M \times D = 0$$

$$\frac{C+D}{2} \times A = 0$$

$$\frac{D+E}{2} \times B = 0$$

$$\frac{E+A}{2} \times C = 0$$

$$\frac{A+B}{2} \times D = 0$$

$$C \times A \stackrel{(2)}{=} A \times D$$

$$D \times B \stackrel{(4)}{=} B \times E$$

$$E \times C \stackrel{(1)}{=} C \times A$$

$$A \times D \stackrel{(3)}{=} D \times B$$

Teorema:  $(B+C) \times E = 0 \Leftrightarrow B \times E = E \times C$ .

$$E \times C = C \times A = A \times D = \underset{(1)}{B} \times \underset{(2)}{B} = \underset{(3)}{B} \times \underset{(4)}{B}$$

Ej:  $\vec{P} = \alpha \vec{A} + \beta \vec{B} + \gamma \vec{C}$  con  $\alpha + \beta + \gamma = 1$

$$\Rightarrow [PBC] = \alpha [ABC]$$

$$[PAC] = \beta [ABC]$$

$$[PAB] = \gamma [ABC]$$

$$\begin{aligned}[ABC] &= \frac{1}{2} (B-A) \times (C-A) = \frac{1}{2} (C-B) \times (A-B) = \frac{1}{2} (A-C) \times (B-C) \\ &= \frac{1}{2} B \times C - \frac{1}{2} B \times A - \frac{1}{2} A \times C \\ &= \frac{1}{2} A \times B + \frac{1}{2} B \times C + \frac{1}{2} C \times A\end{aligned}$$

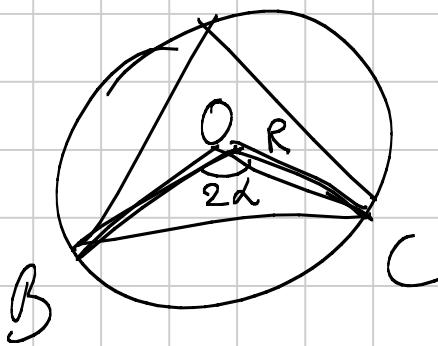
$$[PBC] = \frac{1}{2} (B-P) \times (C-P) = \frac{1}{2} ((\alpha+\gamma)B - \alpha A - \gamma C) \times ((\alpha+\beta)C - \alpha A - \beta B)$$

$$\begin{aligned}&= \frac{1}{2} \left[ (\alpha+\gamma)(\alpha+\beta) B \times C - \alpha(\alpha+\gamma) B \times A - \alpha(\alpha+\beta) A \times C + \alpha \beta A \times B \right. \\&\quad \left. + \gamma \alpha C \times A + \gamma \beta C \times B \right] =\end{aligned}$$

$$\begin{aligned}&= \frac{1}{2} \left[ A \times B (\alpha^2 + \alpha \gamma + \alpha \beta) + B \times C (\alpha^2 + \alpha \gamma + \alpha \beta + \beta^2 - \gamma \beta) + \right. \\&\quad \left. + C \times A (\alpha^2 + \alpha \beta + \alpha \gamma) \right] =\end{aligned}$$

$$= \frac{d}{2} [A \times B + B \times C + C \times A] = d [ABC]$$

Esercizio: Circonferenza A



$$[OBC] = \frac{1}{2} R^2 \sin 2\alpha = \\ = R^2 \sin \alpha \cos \alpha$$

$$[ABC] = \frac{1}{2} bc \sin \alpha$$

$$\frac{[OBC]}{[ABC]} = \frac{2R^2 \cos \alpha}{bc} = \\ = \frac{\cos \alpha}{2 \sin \beta \cos \beta}$$

$$\overrightarrow{O} = \frac{\cos \alpha}{2 \sin \beta \cos \beta} \overrightarrow{A} + \frac{\cos \beta}{2 \sin \alpha \cos \beta} \overrightarrow{B} + \frac{\cos \gamma}{2 \sin \alpha \cos \beta} \overrightarrow{C}$$

### 3) Numeri Complessi

Esercizio: Quanto vale il prodotto di lati e diagonali di un poligono regolare di  $n$  lati inscritti nella circonference?

$A_1, \dots, A_n$  punti in  $\Gamma = \text{circo. di raggio } 1$ ,

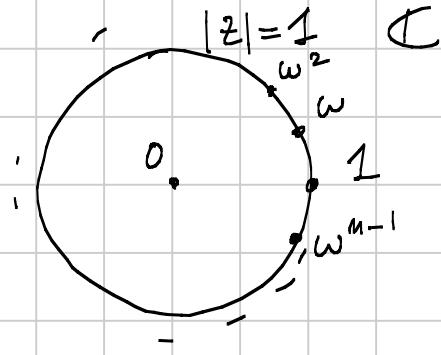
$$\sqrt{\prod_{i \neq j} A_i A_j} = ??$$

Esercizio:  $z_1, z_2, z_3 \in \mathbb{C}$  t.c.  $|z_1| = |z_2| = |z_3| = R$

e  $z_2 \neq z_3$  dim che  $\min_{a \in \mathbb{R}} |az_2 + (1-a)z_3 - z_1| = \frac{1}{2R} |z_1 - z_2| \cdot |z_1 - z_3|$

$$1) \prod_{i \neq j} A_i A_j = \left( \prod_{i \neq 1} A_i A_1 \right)^n$$

$$\prod_{i \neq 1} A_i A_1 = ?$$



$$2^n - 1$$

$$\prod_{j=1}^{n-1} |\omega^j - 1| =$$

$$= \left| \prod_{j=1}^{n-1} (\omega^j - 1) \right| = |p(1)|$$

$$\prod_{j=1}^{n-1} (\omega^j - 2) = p(z) \quad \deg p(z) = n-1$$

$$p(\omega^j) = 0 \quad j = 1, \dots, n-1$$

$$\Rightarrow p(z) \mid z^n - 1 \quad p(z) = \frac{z^n - 1}{z - 1} = 1 + z + \dots + z^{n-1}$$

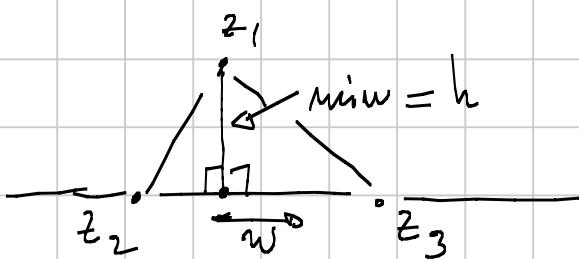
$p(1) = n \Rightarrow$  il prodotto dei fattori i cui zeri è di deg

$$\text{faz } n^{\frac{n}{2}}$$

$$2) \min_{\alpha \in \mathbb{R}} |\alpha z_2 + (1-\alpha) z_3 - z_1| = \frac{1}{2R} |z_1 - z_2| \cdot |z_1 - z_3|$$

$$|w - z_1| = \text{dist fra } w \text{ e } z_1$$

$$w = \alpha z_2 + (1-\alpha) z_3 \Rightarrow \text{punto su } z_2, z_3$$



$$h = \frac{2 \text{Area}}{|z_2 - z_3|} = 2 \frac{\frac{abc}{2R}}{|z_2 - z_3|} =$$

$$= \frac{1}{2R} \frac{|z_1 - z_2| |z_2 - z_3| |z_3 - z_1|}{|z_2 - z_3|} \quad \underline{\text{ok.}}$$

## Bilung. do Tolemo

$a, b, c, d \in \mathbb{C}$

$$\begin{aligned}
 & (a-b)(c-d) + (c-b)(d-a) = \\
 & = \cancel{ac} - ad - bc + \cancel{bd} + cd - \cancel{ac} - \cancel{bd} + ab = \\
 & = cd + ab - ad - bc = (c-a)(d-b)
 \end{aligned}$$

Parmendo ai moduli + bilung twang.

$$|a-b| \cdot |c-d| + |c-b| \cdot |d-a| \geq |c-a| \cdot |d-b|$$

$$(AB \cdot CD + CB \cdot DA \geq CA \cdot DB)$$

Vale l'ugnag hawat se e do do se

$$\arg\left(\frac{(a-b)(c-d)}{(c-b)(d-a)}\right) = 0, \pi$$

$$\arg\left(\frac{a-b}{c-b}\right) + \arg\left(\frac{c-d}{d-a}\right) = 0, \pi$$

Se  $= \pi$  or (clichiai)

$\Rightarrow 0$  non può essere se gli arg. sono  $\neq 0$ .



$$\begin{aligned}
 & |z| + |w| = |z+w| \\
 & \text{se } z/w \in \mathbb{R} \\
 & \arg\left(\frac{z}{w}\right) = 0, \pi \\
 & \bar{zw} \in \mathbb{R} \\
 & (a+bi)(c-id) = \\
 & = ac + bd + i(bc - ad) \in \mathbb{R} \\
 & bc = ad \quad \frac{a}{c} = \frac{b}{d}
 \end{aligned}$$

## Geom. analitice con i complessi

Quando  $a, b, z \in \mathbb{C}$  sono allineati?

$$\frac{b-a}{z-a} \in \mathbb{R}$$

$$\frac{z-\bar{z}}{2i} = \operatorname{Im}(z)$$

$$\operatorname{Im}(z) = 0 \iff z = \bar{z}$$

$$\frac{z + \bar{z}}{2} = \operatorname{Re}(z)$$

$$a, b, z \text{ allineati se } \frac{\bar{z} - \bar{a}}{b - \bar{a}} = \frac{z - a}{b - a}$$

$$(\bar{z} - \bar{a})(b - a) = (\bar{b} - \bar{a})(z - a) \quad \text{eq. della retta}$$

per  $a, b$ .

Oss: Se  $|a| = |b| = 1$   $\bar{a} = \frac{1}{a}$

$$\left( \bar{z} - \frac{1}{a} \right) (\cancel{b - a}) = \left( \frac{\bar{a} - \bar{b}}{\bar{b} - \bar{a}} \right) (z - a) \Leftarrow$$

$$ab\bar{z} - \bar{b} = a - z \quad ab$$

$$\boxed{ab\bar{z} + z = a + b} \quad \text{conde} \checkmark \text{ nelle cp. unitaria}$$

$$\boxed{w^2\bar{z} + z = 2w} \quad \text{Tang. nel punto } w \text{ alla cp. unitaria}$$

Eg delle cp: centro  $a$ , raggio  $R$

$$|z - a| = R$$

$$(z - a)(\bar{z} - \bar{a}) = R^2$$

Asse mediano:  $\begin{cases} (z - b)(\bar{z} - \bar{b}) = r^2 \\ (z - a)(\bar{z} - \bar{a}) = R^2 \end{cases}$

$$(z - b)(\bar{z} - \bar{b}) - (z - a)(\bar{z} - \bar{a}) = r^2 - R^2$$

$$\cancel{z\bar{z} - b\bar{z} - \bar{b}z + b\bar{b}} - \cancel{\bar{z}\bar{z} + a\bar{z} + \bar{a}z - a\bar{a}} = r^2 - R^2$$

$$\bar{z}(a - b) + z(\bar{a} - \bar{b}) + \bar{b}\bar{b} - a\bar{a} - r^2 + R^2 = 0$$

$$(z - z_0)(\bar{z}_1 - \bar{z}_0) = (\bar{z} - \bar{z}_0)(\bar{z}_1 - \bar{z}_0)$$

$$z(\bar{z}_1 - \bar{z}_0) - \bar{z}(z_1 - z_0) - z_0 \bar{z}_1 + \bar{z}_0 z_1 = 0$$

$$pz + q\bar{z} + r = 0 \quad \text{è una retta} \quad \text{solo se } p = -q$$

$$\therefore z + 2\bar{z} = 0$$

$$z = -2\bar{z} \Rightarrow |z| = 2|\bar{z}| = 2|z|$$

$$\Rightarrow |z| = 0 \Rightarrow z = 0.$$

$$\therefore z + 2\bar{z} = 1$$

$$x + iy + 2x - 2iy = 1$$

$$3x = 1$$

$$-y = 0$$

$$\begin{cases} \operatorname{Re} = \operatorname{Re} \\ \operatorname{Im} = \operatorname{Im} \end{cases}$$

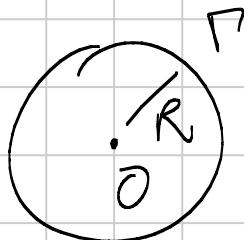
$$\circ) iz - i\bar{z} + 1 = 0$$

$$i(x+iy) - i(x-iy) = -1$$

$$\begin{cases} ix - ix = 0 \\ -y - y = -1 \end{cases} \quad \begin{cases} 0 = 0 \\ -2y = -1 \end{cases}$$

$$\Rightarrow y = \frac{1}{2}$$

Potenze:



$\cdot A$

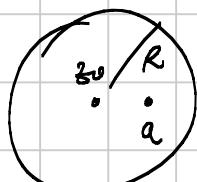
$$\operatorname{pow}_P(A) = OA^2 - R^2$$

$$\operatorname{pow}_P(z) = |z - z_0|^2 - R^2 =$$

$\overset{\text{Punto } z_0}{=} (z - z_0)(\bar{z} - \bar{z}_0) - R^2$

raggio R

Inverso:



$b$

$$|a - z_0| \cdot |b - z_0| = R^2$$

$a, b, z_0$  allineati  
con  $\bar{z}_0$  non fra a e b

$$\arg\left(\frac{a - z_0}{b - z_0}\right) = 0$$

$$\arg(a - z_0) = \arg(b - z_0)$$

$$\arg(\bar{b} - \bar{z}_0) = -\arg(b - z_0) =$$

$$= \arg\left(\frac{1}{b - z_0}\right)$$

$$a - z_0 = \frac{R^2}{b - z_0}$$

$$a = \frac{R^2}{b - \bar{z}_0} + z_0$$

$$\text{Se } z_0 = 0, R = 1$$

$$z \rightarrow \frac{1}{z}$$

Rette determinate da punto + direzione

$$z_0 \in \mathbb{C} \quad |k| = 1$$

$$z - z_0 = \frac{\alpha}{\bar{\alpha}} (\bar{z} - \bar{z}_0)$$

$$\frac{z - z_0}{\alpha} = \frac{\bar{z} - \bar{z}_0}{\bar{\alpha}}$$

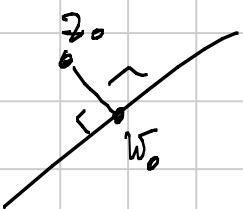
$$z - z_0 = \frac{\beta}{\bar{\beta}} (\bar{z} - \bar{z}_0)$$

$$z - z_0 = \frac{\alpha}{\bar{\alpha}} (\bar{z} - \bar{z}_0)$$

$$\begin{cases} \text{perpend.} & \beta = \alpha i \\ & \beta = -\alpha i \end{cases}$$

$$\begin{cases} \text{parallel} & \beta = \pm \alpha \end{cases}$$

Ese: Determinare le proiet. d. un punto su una retta.



Quando due triangoli sono simili?

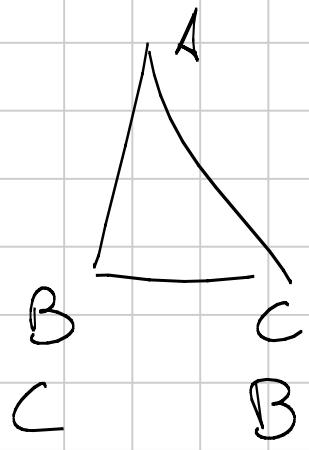
abc, def sono simili?

$$\frac{b-e}{c-e} = \frac{e-d}{f-d}$$

- 1 - stessa argomento  
⇒  $\angle BAC = \angle EDF$
- 2 - stessa modulo  
 $\frac{BA}{AC} = \frac{ED}{FD}$

$$\frac{BA}{AC} = \frac{ED}{FD}$$

1+2  $\Rightarrow$  Simbol.



$$\text{Area}(z_1, z_2, z_3) = \frac{1}{2} \operatorname{Im} \left( \bar{z}_1 z_2 + \bar{z}_2 z_3 + \bar{z}_3 z_1 \right) =$$

orientata

$$= \frac{i}{4} \det \begin{pmatrix} z_1 & \bar{z}_1 & 1 \\ z_2 & \bar{z}_2 & 1 \\ z_3 & \bar{z}_3 & 1 \end{pmatrix}$$

Tesi (Roth)  $A_1 A_2 A_3 \in \Gamma_i \quad \Pi_i \in A_1 A_2 A_3 \quad \frac{A_j \Pi_i}{\Pi_i A_k} = \lambda_i$

$$\Rightarrow \frac{[\Pi, \Pi_2 \Pi_3]}{[A_1 A_2 A_3]} = \frac{1 + \lambda_1 \lambda_2 \lambda_3}{(1 + \lambda_1)(1 + \lambda_2)(1 + \lambda_3)}$$

$$m_1 = \frac{\lambda_2 + \lambda_1 \lambda_3}{1 + \lambda_1} \quad m_2 = \dots \quad m_3 = \dots$$

Triangolo d: Vertici  $z_1, z_2, z_3$



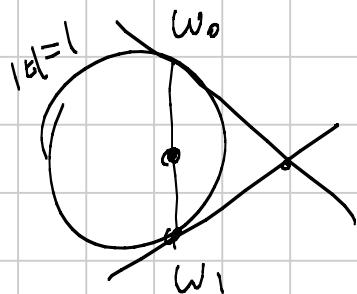
$$\text{circumferenza} = \frac{2 \bar{z}_1 (z_2 - z_3) + 2 \bar{z}_2 (z_3 - z_1) + 2 \bar{z}_3 (z_1 - z_2)}{(\bar{z}_2 z_3 - \bar{z}_3 z_2 + z_1 \bar{z}_3 - \bar{z}_1 z_3 + \bar{z}_1 z_2 - z_1 \bar{z}_2)}$$

$$= \frac{\det \begin{vmatrix} 1 & 1 & 1 \\ z_1 & z_2 & z_3 \\ |z_1|^2 & |z_2|^2 & |z_3|^2 \end{vmatrix}}{\det \begin{pmatrix} \frac{1}{z_1} & \frac{1}{z_2} & \frac{1}{z_3} \\ z_1 & z_2 & z_3 \end{pmatrix}}$$

$$\det \begin{pmatrix} 1 & 1 & 1 \\ a & b & c \\ d & e & f \end{pmatrix} = (bf - ce + dc - af + ae - bd) =$$

$$= - \det \begin{pmatrix} a-b & c-b \\ d-e & f-e \end{pmatrix}$$

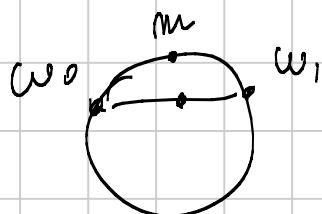
EJ:



$$\frac{w_0 + w_1}{2} \rightarrow \frac{2}{w_0 + w_1} =$$

$$\overline{w_0} = \frac{1}{w_0}$$

$$= \frac{2 w_0 w_1}{w_0 + w_1}$$



$$m = \frac{w_0 + w_1}{2} \cdot \left| \frac{2}{w_0 + w_1} \right| =$$

$$= \frac{w_0 + w_1}{12} \sqrt{\frac{2}{w_0 + w_1} \cdot \frac{1}{\overline{w_0} + \overline{w_1}}} =$$

$$= \frac{w_0 + w_1}{|w_0 + w_1|}$$